Theory & Practice in 3D Modeling of Cultural Heritage Sites (Amherst, Jun 15/16)

UMass Amherst/UCLA
Deadline: Mar 30, 2015

Lisa M. Snyder

Applications are currently being accepted for Advanced Challenges in Theory and Practice in 3D Modeling of Cultural Heritage Sites.

This NEH Summer Institute for Advanced Topics in the Digital Humanities will take place over two consecutive summers. In 2015, participants will gather at UMass Amherst from June 22 – 28 to discuss key issues and challenges facing scholars working with 3D content with an emphasis on the end user experience, and define research questions that they will explore in the subsequent academic year. In 2016, participants will present their findings at a three-day symposium to be held at UCLA from June 20-23.

Submissions are encouraged from scholars with research or teaching projects that would benefit from advanced discussion of theoretical issues related to 3D content; in-service educators interested in pedagogical applications for 3D content across humanities disciplines and grade levels; library, museum, and publishing professionals investigating or using 3D content in installations or born-digital publications; and technologists involved with interactive 3D computer graphics, educational games, or dissemination platforms.

Directors: Alyson A. Gill (UMass Amherst) & Lisa M. Snyder (UCLA)

Applications due: March 30, 2015

Applicants notified: April 13, 2015

Successful applicants receive a $1,375 stipend to defray expenses related to the 2015 Summer Institute at UMass Amherst, and an additional $1,000 to defray expenses related to the 2016 Symposium at UCLA.

Please visit advancedchallenges.com for details about the schedule, institute faculty, and the application process.

Reference:
ANN: Theory & Practice in 3D Modeling of Cultural Heritage Sites (Amherst, Jun 15/16). In: ArtHist.net, Feb 6, 2015 (accessed Nov 28, 2026), <https://arthist.net/archive/9425>.