

Histories of Media Art (Venice, 13–16 Sept 23)

Venice Centre for Digital and Public Humanities (VeDPH), Università Ca' Foscari

Venice, Italy, Sep 13–16, 2023

Deadline: Jan 30, 2023

Re:Source Media Art Histories conference

10th International Conference on the Histories of Media Art, Science and Technology.

Hosted by the Venice Centre for Digital and Public Humanities (VeDPH), Università Ca' Foscari Venice, Italy, the 10th International Conference on the Histories of Media Art, Science and Technology – RE:SOURCE – will celebrate Media Art Histories and the role that its main agents have had in the multiple developments of art, science and technology with a focus on the past 60 years.

The main historical theme of the conference series – the histories of Media, Art, Science and Technology – will form the core of the event. This will be integrated by a number of sub themes including the following:

- Track 1: "Memory. How to create future memories: documentation, preservation and new technologies" (media art conservation, preservation, documentation, archival research, role of researchers in curatorial practice)
- Track 2: "Climate Actions, Environment and Public Humanities" (public media art that addresses climate emergency and social topics)
- Track 3: "Pioneers of Media art" (media art history pioneers past and present, artists, curators, new technologies)
- Track 4: "Media art history outside and inside the museum" (curation, museology, cinema, games, media arts museums); re-enacting of exhibitions, new technologies and curatorial practice.

The title "RE:SOURCE" refers to a sub theme specifically introduced in the MAH Venice edition of the conference series. This theme will be centred on the climate crisis and questions of ecological sustainability considered in all their ramifications analysed through the lenses of Media Art (History). It will be highlighted during one track of the conference (Track 2), and during a special PhD day event and workshop led by a duo formed by a senior chair and an emerging scholar, in collaboration with Ca' Foscari and the Venice Center for the Humanities and Social Change.

RE:SOURCE will host four days of panels, workshops, exhibitions, performances, poster sessions and keynotes.

Venice and its lagoon are a UNESCO World Heritage site constantly facing scientific, environmen-

tal, cultural and socio-economic challenges around climate issues. In addition to seasonal flooding and mass tourism, the urban fabric of Venice is challenged by rising water levels. This fragile ecosystem, continuously being under threat, has been the subject of many studies and plans which are aiming at protecting and enhancing the site through integrated policies for sustainable development, but now more than ever more social awareness and involvement are needed.

In this context we see Media Art History as an active agent that would encourage and facilitate new conversations about this timely issue, where Venice can be seen as a small reflection of the bigger climate issues that are happening globally.

What motivated the name RE:SOURCE for the 10th International Conference on the Histories of Media Art, Science and Technology is the notion of sustainability and inclusion: through this conference we want to tackle timely issues on the ongoing climate emergency, both historically and in connection with current environmental studies and methodologies applied to new media. At the same time we want to offer a new way of thinking about resources, and look for new strategies, actions and approaches to overcome the current alarming circumstances.

The refereed conference program will include competitively selected, peer-reviewed individual papers, panel presentations and posters, as well as a small number of invited speakers.

Presentations will be delivered in a range of formats. We particularly encourage submissions by researchers from international contexts outside of Europe and North America.

Submit to the call: <https://resource2023.sciencesconf.org>

Proposals for papers should consist of a max. 500-word abstract with title.

Proposals for panels (of 3-5 speakers) should consist of a max. 500-word abstract outlining the panel and individual topics of confirmed speakers.

Submission language is English.

Submitters should upload a short bio file (Word), no longer than 200 words (1200 characters) per person. The short bios will be used on the conference website together with your abstracts.

Notification of acceptance will be announced by March 2023

Final papers submission: Mid-October 2023

A participation fee will be charged. The fee list is included in the registration page: <https://resource2023.sciencesconf.org>

For more information about the programme, events, submissions, venues and partnership please contact resource2023@gmail.com

Univ.-Prof. a.D. Dr. habil. Dr. hc Oliver Grau, MAE

oliver.grau@mediaarthistories.org

Director ARCHIVE OF DIGITAL ART (ADA)

www.virtualart.at

Head International Society for MediaArtHistories (MAST) Vienna/Berlin

www.mediaarthistories.org

ArtHist.net

Reference:

CFP: Histories of Media Art (Venice, 13-16 Sept 23). In: ArtHist.net, Jan 5, 2023 (accessed May 20, 2026), <<https://arthist.net/archive/38217>>.