

isea 2006 symposium (9-13 Aug 06)

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ISEA2006 SYMPOSIUM CALL FOR PARTICIPATION
FOR PAPERS AND PRESENTATIONS.

DEADLINE EXTENDED TO JANUARY 30, 2006

<http://isea2006.sjsu.edu/symposiumcall/>

Important Notice: We listen. There has been considerable feedback that the original Symposium call did not clearly include a call for Panel proposals. We have revised the call so that proposals for practice-based panels are encouraged. The deadline for submission of proposals for ISEA2006 papers, artist presentations and posters has been extended to January 30th to accommodate this change. Please note updates to the Symposium Call description.

ISEA2006 seeks paper and presentation proposals responding to the symposium themes of Transvergence, Interactive City, Community Domain or Pacific Rim. This is the only call for papers and presentations that there will be for ISEA2006.

What tactics, issues and conceptual practices expose or inform the distinctions of these subject terrains relating to contemporary art practice? What theoretical analyses illuminate art practice engaged with new technical and conceptual forms, functions and disciplines; provide for innovative strategies involving urbanity, mobility, community and locality; examine the role of corporations, civic cultural organizations and their relationship to strategic planning; serve to expose new portals of production and experience; and provide for provocative analysis of contemporary political and economic conditions?

The ISEA2006 Symposium is discussion and conversation based. This orientation is intended as a break from the tradition of reading academic papers and the formalities of panels and is the result of a month-long online discussion with 21 international participants (see list below). All sessions are moderated, include respondents and are designed to encourage audience participation. Session formats will emphasize questioning, debate and provocation. Papers, abstracts and poster texts will be pre-published on the web and in print. There will be a pre-symposium online public forum designed to encourage interaction between symposium presenters and the

public to provide for discussion and debate.

We are seeking proposals for papers, artist and poster session.

SUBMISSION PROCEDURE FOR OPEN CALLS

You must login and create a submission using the official ISEA2006 submission tool.

<http://isea2006.sjsu.edu/register/submission.php>

The ISEA International Program Committee will evaluate submissions.

SYMPOSIUM THEMES

INTERACTIVE CITY:

<http://isea2006.sjsu.edu/thematic.html#interactive>

<http://www.urban-atmospheres.net/ISEA2006/>

There is an invisible city growing among the growth of the megacity, and it is the electromagnetic, hertzian spectrum that flows ceaselessly with data about and from and between us, but which is always activated by the interfaces of commerce and government-cell phones, surveillance cameras, marketing databases, navigation systems that will alert us to a nearby sale. We imagine the city itself as an interface, which accesses the future, the past, the distant, the present, the communal, the individual in marvelous ways that allow us to enjoy the 'opaque and fictitious thickness' of an invisible city made visible.

PACIFIC RIM:

<http://isea2006.sjsu.edu/thematic.html#pacific>

<http://isea2006.sjsu.edu/prnmstcall2/>

The political and economic space of the Pacific Rim represents a dynamic context for innovation and creativity framed by issues of economic globalization, isolationist nationalism, regional integrations and environmental change. The concept of a Pacific Rim is that of a complex geo-political-economic framework that necessarily includes a vast network of city-states, regions and their associative relationships that exist beyond the mere geographic location or assignment of populations. Artists, designers, theorists, cultural producers, researchers, urban planners and creative strategists responsive to the rapidly transforming cultural ecology of Pacific-Asia conditions are invited to submit proposals that serve as platforms for discussion and debate.

TRANSVERGENCE:

<http://isea2006.sjsu.edu/thematic.html#trans>

<http://isea2006.sjsu.edu/transvergence/index.html>

Transvergence goes beyond the disciplinary. Creative interplay of disciplines to catalyze artistic, scientific, and social innovation is evidenced by decades of multi-/ pluri-, inter-, and trans-disciplinary discourse and practice. The models of the think-tank, media lab and research centre have shown their limits since the 80s and 90s, as have tactical media activism tied to the logic of events, and NGOs facing the donor system's arduous accountability requirements; university research is often encumbered by best-practice driven managerial culture, and 'creative industries' clusters are subject to economies of scale and uneven divisions of labour. ISEA seeks new visions of organizational and participatory models as structures of possibility for transvergent practice.

COMMUNITY DOMAIN:

<http://isea2006.sjsu.edu/thematic.html#community>

<http://isea2006.sjsu.edu/communitydomain1>

The Community Domain theme stands in relation to contemporary debate about 'Public Domain 2.0' (Kluitenberg, 2003), but emphasizes the idea of domain from a grass roots perspective and the idea of community starting with the individual rather than the demographic. In other words, the goal is not to train people to become artists but to use digital and networked technologies to allow people to participate in the creation of their own stories – to become producers rather than only consumers.

SYMPOSIUM STRUCTURES AND CALLS

There are three types of Calls for Participation:

Papers

Posters

Artist Presentations - including Panels

CALL FOR PAPERS:

All accepted papers will be part of a pre-Symposium online discussion. Papers accepted will be pre-published on-line with presentations at the Symposium limited to 10-15 minutes to encourage moderated discussion among the panel and with the audience. Paper presenters will be grouped thematically to encourage discourse that presents divergent perspectives and views that serve as a catalyst for conversation.

Submission of proposal abstracts: January 30th, 2006

Notification: March 15th, 2006

Abstracts due: April 1, 2006

On-line forum: April 15-May 15, 2006Final manuscripts: June 15, 2006

Papers published: August 1, 2006

Abstracts of accepted proposals will be posted online April 15. A

one-month online pre-symposium public discussion forum will feature discussion with the authors of the accepted proposals in one week sessions dedicated to each symposium theme. Draft full manuscripts will be pre-published online beginning July 1st for Symposium attendees to be able to read prior to the Symposium. Authors must commit to having papers available for publication by June 15, 2006. Print publication TBD.

CALL FOR POSTERS:

Poster presentations provide the opportunity to showcase individual or group projects or research of excellence. ISEA2006 will integrate accepted Poster submissions in a special Poster Session as part of the main track of Symposium activities. While Posters will be on view throughout the Symposium, the Poster Session provides a focused, featured platform for the sharing of creative research, scholarly or community based initiatives with Symposium attendees. The Poster Session is a special feature of the main Symposium track. We strongly encourage submissions of projects and research that would benefit from the opportunity this format and exchange enables.

Submission for Posters: January 30th, 2006

Notification of acceptance: March 15th 2006

Posters submissions must be presented in a standardized format. Posters are 4 x 5 ft. and must be in a form that can be attached to presentation boards at the Symposium. A limited number of standard, networked computer stations will be available to complement the posters.

CALL FOR ARTISTS PRESENTATIONS and PANELS:

Artists Presentations are organized into 50-minute sessions. These are open content presentations for the presentation of artwork, projects or research initiatives. Sessions can be organized as individual presentations, panels or in any appropriate format. Presentations do not have to be specific the Symposium themes. We recognize, of course, that the Artist Presentations are inadequate to fully present one's work, and we encourage artists to present paper and poster proposals as well as work (We especially encourage artists whose work has been accepted to the Symposium and Festival to submit a presentation proposal.

Submissions should include a brief description of the proposed presentation, inclusive work and participants along with appropriate documentation.

Submission of proposals for artist presentations: January 30th, 2006

Notification: March 15th, 2006

Artist Presentations will be Webcast live and also available as podcasts

immediately following presentation.

OTHER CATEGORIES OF PARTICIPATION

There are five additional categories of Symposium presentations that contribute to the overall scope of Symposium proceedings: Keynotes, Emergent Topics, Summit Presentations, Organizational Meetings, and Break Out Rooms. These are described below. Presenters in these categories will be determined by ISEA2006. They may be selected from submissions for Papers, Posters, and Artist Presentations - including Panels, but please, except for Organizational Meetings, it is not possible to submit directly in these categories:

Keynotes: Keynote presentations are invited featured speakers. Sessions include a respondent/moderator and have extended opportunities for audience interaction.

Emergent Topics: Dedicated sessions on day 3-4 of the Symposium that are a direct response to the discourses, topics and interactions stemming from days 1-2. Speakers and topics will be identified through a ballot system involving all Symposium participants and audiences.

Summit Presentations: There are four pre-symposium Summits focused on special topics: The Pacific Rim New Media Summit hosted by San Jose State University; Interactive City hosted by Intel Berkeley Lab; Creative Communities Forum hosted by the City of San Jose; Artists, Corporation and Policy hosted by Montalvo Arts Center; and Technology Ethics and Environment hosted by Santa Clara University. Each will have a dedicated session for presentation of research, projects and analysis outcomes.

Organizational Meetings: Provision for meeting times and spaces for international cultural organizations, institutes and programs to host meetings specific to their constituency. Joel, don't we want people to be able to request these? To request an Organizational meeting please email ISEA2006 directly. <isea2006@cadre.sjsu.edu>

Break Out Rooms: Break Out Rooms provide for discussions and emergent conversations stemming from Symposium interactions. These are self-organizing sessions based on Symposium interactions and trajectories. -

Other Calls: Please note, Calls for Workshops and Tours are open until Jan 30th. See <http://isea2006.sjsu.edu/calls.html>.

ISEA2006 SYMPOSIUM STRUCTURE AND PROCEDURES:

The structure of the 13th International Symposium for Electronic Arts was discussed and outlined in an invited online discussion forum and finalized by a Local Host Committee. An International Program Committee will jury

selections.

SYMPOSIUM DISCUSSION FORUM

Joel Slayton
Steve Dietz
Alex Adriaansens
Peter Anders
Andreas Broeckmann
Danny Butt
Steve Cisler
Nina Czegledy
Sara Diamond
Ken Goldberg
Honor Harger
Doug Kahn
Patrick Lichty
Kim Machan
Amanda McDonald Crowley
Gunalan Nadarajan
Marisa Olson
Christiane Paul
Julianne Pierce
Trebora Scholz
Ana Serano
Rejane Spitz
Carol Stekenas
Mark Tribe

SYMPOSIUM LOCAL HOST COMMITTEE

Joel Slayton
Steve Dietz
Jonathan Berger
Natalie Bookchin
Geoffrey C. Bowker
Danny Butt
Laura Esparza
Peter Lunen Feld
Ken Goldberg
John Kreideler
Margaret Morse
Gunalan Nadarajan
Sally Jane Norman
Marisa Olson
Narendra Pachkhede

Christiane Paul

Eric Paulos

Huan Sauss

Trebور Scholz

Carol Stakenas

Eddo Stern

Mark Tribe

Rob van Kranenburg

Victoria Vesna

Steve Wilson

INTERNATIONAL PROGRAM COMMITTEE

To be announced.

Co-Chairs: Steve Dietz and Joel Slayton

IMPORTANT DATES

Submissions Due January 30

Notification of Acceptance March 15th

Abstracts April 1

Online Forum April 15 - May 15, 2006

Papers due June 15

Papers published online July 1

Summits, Workshops, Tours August 7-8

Grand Opening Night August 8

ISEA2006 Symposium August 9 - 13

For help or questions: iseahelp@cadre.sjsu.edu

<http://isea2006.sjsu.edu/symposiumcall/>

Steve Dietz, Director, ISEA2006 Symposium

Joel Slayton, Chair, ISEA2006 Symposium

Reference:

CFP: *isea 2006 symposium (9-13 Aug 06)*. In: ArtHist.net, Jan 21, 2006 (accessed Jan 10, 2026),

<<https://arthist.net/archive/27886>>.