

ISEA 2004 International Symposium on Electronic Art (August 04)

oliver grau

ISEA2004: The 12th International Symposium on Electronic Art

CALL FOR PROPOSALS

+++ Deadline extended to 20 September, 2003 +++

<http://www.isea2004.net>

- Stockholm - Tallinn - Helsinki -
August 14 - 22, 2004

new media art - media culture research - electronic music -
art and science - cultural and social applications for new media -

New media meets art, science, research, and popular culture at ISEA2004 in Stockholm - Tallinn - Helsinki. For the first time an event of this scale is being organised between three cities and on the ferry travelling between these three Baltic countries.

International participants and local audiences attend thematic conferences, exhibitions, live performances, screenings, satellite events, concerts and clubs. Many events are also interfaced via television, radio, broadband Internet, and mobile networks.

We are encouraging: Socially, critically and ecologically engaging work; Projects that bring the creative media to the streets; Projects that are worn on or inside people; Context sensitive work in the museums; Projects that float, dock or sail; Screen based media as it appears in 2004; Sea Fair: technological gizmos for ferry travellers and future media archaeologists to discover; Bridges between club scenes and art venues; Most engaging works from performing arts that engage new media, users, and audiences; Networks to network...

Key themes for the event include:

Networked experience (Stockholm)

Wearable experience (Tallinn)

Wireless experience (Helsinki)

Histories of the new: media arts, media cultures, media technologies
- all cities

Additional themes include:

Open source and software as culture (Helsinki)

Critical interaction design (Helsinki)

Geopolitics of media (Tallinn)

Interfacing sound (Helsinki and on the Ferry - in collaboration with
Koneisto - <http://www.koneisto.com>)

We are currently inviting proposals for projects and papers for the exhibitions, conferences and associated programs during ISEA2004. Projects might include: works for exhibition in a gallery; workshops; installations in public spaces; live performance; interfaced screenings; games or shared environments; projects which encourage remote participation - etc.

Proposals for the conference can include papers and panels but we are equally interested in workshops and roundtables: discussion formats that encourage participation and exchange of ideas.

We are also working with a range of local organisations who may be able to host short and medium term residencies or workshops for artists who are keen to spend a longer time working with local artists and organisations. Information on these opportunities will be regularly added to the web site, so do register to receive updates. ISEA2004 will be an exciting week long event, but we are also interested in providing a space to build long term, sustainable exchange and collaboration.

The time on the Ferry will provide a space for less formal dialogue and social intercourse, so feel free to propose workshops and meetings for the exchange of information and ideas.

Our over all aim for ISEA2004 is to create an event which is thematically and critically coherent and provides new insight.

Please note that ISEA2004 is a forum for artistic, academic, and culturally or socially relevant work that has not previously been presented in international forums (you may have showed/presented it in your local context).

All submissions are done via our website using a web form and stored into a database. This procedure allows us to have the proposals reviewed by International Programme Committee (IPC) members. We very much look forward to hearing your ideas!

For further information:

<http://www.isea2004.net>

info@isea2004.net

Our partners for the event are:

MAIN ORGANISER:

m-cult, centre for media culture in finland

<http://www.m-cult.org>

HELSINKI:

Exhibition: The Museum of Contemporary Art Kiasma

<http://www.kiasma.fi>

Conference: Media Centre Lume (University of Art and Design)

<http://www.lume.fi>

Electronic music: Koneisto (Festival for electronic music and arts)

<http://www.koneisto.com>

STOCKHOLM:

Coordinator: CRAC, Creative Room for Art and Computing

<http://www.crac.org>

Conference: Moderna Museet

<http://www.modernamuseet.se> and

Royal University College of Fine Arts (Stockholm)

<http://www.kkh.se>

Exhibition: Faergfabriken

<http://www.fargfabriken.se>

Electronic music: Fylkingen

<http://www.fylkingen.se>

TALLINN:

Coordinator + conference: Estonian Academy of Arts

<http://artun.ee>

Exhibition: Center for Contemporary Arts, Estonia at The Art Museum of Estonia

<http://www.cca.ee>

ISEA2004 is produced in collaboration with ISEA Inter-Society for the Electronic Arts <http://www.isea-web.org>

Reference:

CFP: ISEA 2004 International Symposium on Electronic Art (August 04). In: ArtHist.net, Aug 11, 2003 (accessed Jul 5, 2025), <<https://arthist.net/archive/25829>>.