Coding Dürer (Munich, 13-17 Mar 17)

Munich, Mar 13–17, 2017
Deadline: Jan 10, 2017
www.codingdurer.de

Sonja Gasser

CALL FOR APPLICATIONS

Coding Dürer
A five days international and interdisciplinary Hackathon for
Art History and Information Science

March 13–17, 2017, Munich, Germany
Deadline: January 10, 2017

Spring School
Digital Art History can only be successful in close cooperation with Information Science. At the same time, Information Science has a great interest in working together with the visual Humanities and their cultural content. Working with mixed methods from both disciplines promises interesting results from which both sides benefit.

This is reason enough to bring 40 people from both disciplines together and let them work with art historical data. What can we do together? How can we combine qualitative and quantitative methods? What mutual relation does distant and close viewing have to each other? How is a mixed methods approach feasible?

The German Renaissance painter Albrecht Dürer has been one of the most innovative artists of his time and open to new imaging technology. What a better patron could we choose to preside over a week of coding, data analysis and visualization?

Content
Cultural data analysis and visualization are important methods and research fields both for art historians and information scientists. Thus, the goal of this Spring School is to bring art historians and information scientists together to work on data.

Art history is on the brink of new research methods. Qualitative research is being augmented with digital methods. While the traditional approach of art history is to compare single artworks and place them in the historic context of the history of art (close viewing), the computer can process and compare whole databases with millions of images which allows new insights into collections and oeuvres (distant viewing).

Art historians have always used data – visual data. The slide library has been the resource of

reproduction from original artworks. With image databases in use that contain digital visual data, that information can be subject to computer aided analysis. This is an opportunity for art historical research and will impact information science as well.

This Spring School is a Hackathon to propel interdisciplinary research at the intersection of art history and information science. The Spring School intends to develop a digital workflow with an interdisciplinary group of students and researchers. The aim is to practically show the potential and perimeters of data analysis in the visual Digital Humanities and at the same time theoretically reflect on the mixed methods used. Therefore, alongside skills and tools, a reflection on the methods – how quantitative methods add (not substitute) to qualitative methods – will be an integral part of this event.

Information
Participants should apply with a short motivation statement including their interests, expertise and affiliation. Accommodation in Munich is being covered and travel expenses up to 200€ can be refunded.

Maximum number of participants: 20 art historians and 20 information scientists; note that this interdisciplinary call is also open to other disciplines.

Target Group: students, research assistants, professors from art history and information science departments and museum professionals.

Keynote speakers:
Prof. Dr. Lev Manovich
Dr Anna Bentkowska-Kafel
Prof. Dr. Nuria Rodríguez Ortega
Dr. Justin Underhill

Working language: English
Requirements: Bring your own laptop
Official Hashtag: #CodingDurer

Application
Applications accepted until January 10, 2017 via the application form (https://docs.google.com/forms/d/e/1FAIpQLSe2---XWM2fTuIbIoN99XhnthjpkExwhKSxpHFG08Y8TU7I9g/viewform).
Notifications can be expected by January 15.
If you have any questions, please don't hesitate to get in contact with us at info@codingdurer.de or visit www.codingdurer.de

Organization
Dr. Harald Klinke, M.Sc., Assistant Professor, Editor of the International Journal for Digital Art History, Department of Art History, Ludwig-Maximilians-University Munich, Germany.

Sonja Gasser M.A., PhD student in the program "Digital Art History", Ludwig-Maximilians-University Munich, and Digital Humanities Lab, University of Basel, Switzerland.

This event is organized by the Digitale Kunstgeschichte – Ludwig-Maximilians-University Munich and the Digital Humanities Lab – University of Basel, funded by the VolkswagenStiftung, hosted by Hubert Burda Media, and presented by the International Journal for Digital Art History.

Reference:
CFP: Coding Dürer (Munich, 13-17 Mar 17). In: ArtHist.net, Dec 13, 2016 (accessed Nov 15, 2026), <https://arthist.net/archive/14374>.